Aiden Cullo

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WORK EXPERIENCE

Software Engineer I — HeroGrow

Apr 2023—Present

- Designed a Ruby on Rails REST API to provide real-time seat availability for entertainment venues.
- Integrated Turbo Frames into browser GUI for targeted content updates, slashing **Node.js** server requests by 55%.
- Redesigned desktop application for a more user-friendly mobile experience, resulting in a 25% decrease in bounce rate.
- Engineered a data pipeline in **JavaScript** to tokenize 10k daily customer reviews, optimizing entry storage and access.
- Enabled credential exchange between internal login systems and third-party vendors, streamlining authentication.
- Enhanced built-in debugger with custom log levels and tags to comprehensively mitigate potential security breaches.

Software Engineer I — Tradigro

Dec 2022—Apr 2023

- Indexed Vue.js journals, trades, and achievements views, allowing for more granular and searchable public content.
- Decoupled raw trade and statistical analysis modules, reducing duplicate feed publications upon user profile updates.
- Standardized text encoding format in **Vuex** frontend data store, eliminating 95% of incorrect comment representations.
- Refactored the data upload protocol, serializing I/O on trade files, preventing information loss from race conditions.
- Augmented the trade viewer toolkit with magnification and spatial tagging, broadening accessibility for diverse users.
- Implemented finer controls on user profile visibility and personal data, ensuring compliance with privacy standards.

Junior Software Engineer — SuperCerebros

May 2021—Dec 2022

- Developed a progressive web application from scratch in **React**, distributing to over 10k international customers.
- Integrated mobile and desktop applications in Ionic SDK and TypeScript, cutting total server requests in half.
- Architected DBMS with Google Firebase, storing 1TB of user data while maintaining sub-5ms latency.

Research Assistant — **SUNY Binghamton**

Aug 2018—Nov 2020

- Tuned evolutionary search algorithm for nanocrystal structures in **C** to obtain stabler ground states 90% of the time.
- Achieved 50% speed-up of open-source MAISE machine learning library via parallelization with openMP toolkit.
- Automated neural network training with Bash scripts, reducing the iteration cycle from 100 to 20 hours.

Physics Fellow — California Institute of Technology

Jun 2019—Aug 2019

- Performed scanning tunneling microscopy of topological defects in semiconductor surface states.
- \bullet Cross-examined results of pure and Cr-doped $(BiSb)_2Te_3$ -bi-layer topological insulator substrates.

Software Engineer Intern — Sapienza University of Rome

Jun 2018—Aug 2018

- Built a multi-layer convolutional neural network in **Python**, classifying particle collisions with 99.5% accuracy.
- Generated 20k training samples based on weakly interacting massive particle (WIMP) theoretical models.
- Modernized pytest unit and integration test suite by removing dead or duplicate code, reducing runtime by 80%.

Software Engineer Intern — NASA

Jun 2017—Aug 2017

- Authored a data analysis library with C++, detecting premature battery deterioration in 98% of autonomous drones.
- Containerized analysis framework with **Docker** for machine-agnostic, distributed, and real-time field use.
- Expanded MATLAB toolkit to discrete-probability distributions, allowing composite systems prognostics.

PUBLICATIONS

1. Samad Hajinazar, Ernesto D. Sandoval, Aiden J. Cullo, and Aleksey N. Kolmogorov. Multitribe evolutionary search for stable cu–pd–ag nanoparticles using neural network models. *Phys. Chem. Chem. Phys.*, 21:8729–8742, 2019

EDUCATION

SUNY Binghamton Class of 2020

B.S. Computer Science | **B.S. Mathematics** | **B.S. Physics** — GPA: 3.85/4

Binghamton, NY

Honors: summa cum laude, Upsilon Pi Epsilon Honor Society

SKILLS

Programming Languages:
Python, JavaScript, TypeScript, C++, C, Java, Ruby, SQL, Go, Haskell, PHP, Swift
React, Vue.js, Angular, Node.js, Ruby on Rails, Flask, Django, NumPy, PyTorch
Tools:
Docker, NoSQL, MongoDB, Git, Agile, CI/CD, VS Code, Google Cloud, AWS
Spoken Languages:
English (native), Spanish (fluent), French (proficient), Portuguese (basic)